



ENEE 350 Homework Set No. 9 and Programming Project 4
 (Due: Class 21, Mon., Jul. 7, 2014) (Due: Class 25, Mon., Jul. 14, 2014)

- Read Appendix B of text by A. Tanenbaum, *Structured Computer Organization*, 5th ed., Prentice-Hall, 2006, and work the following problems from Appendix B:
 - Problem B-1.
 - Problem B-2.
 - Problem B-3.
- What sign-magnitude decimal values are represented by the following IEEE 754 single precision floating-point words whose contents are shown using hexadecimal shorthand? (Hint: use C-compiler and formatted output to save yourself from doing considerable work.)
 - B9EBEDFA
 - 7F800000
 - 40490FDB
 - FF83FD03
- Print out and read the handout on floating point representations by C. Silio in course website file www.ece.umd.edu/class/enee350.Sum2014.Silio/Notes/fltnngpt.pdf.
- The designers of a particular computer have decided that the computer must be capable of representing single-precision (single-word) floating-point numbers in the range $\pm(10^{-17}$ to $10^{17})$ with a precision of one part in 10^5 . Determine the minimal binary word length which must be chosen for this machine, and indicate the floating-point format you would choose for doing this in order to facilitate the sorting of floating-point numbers. (Assume that $2^{10} = 10^3$ to facilitate decimal to binary conversions.)
- Recall from your reading of Silio's notes on floating-point representations that the UNIVAC 1100 series computers have 36-bit words and perform 1's complement arithmetic. Suppose UNIVAC 1100 registers A1 and A2 contain the following bit patterns in octal shorthand.

$$(A1) = 572053777777 \qquad (A2) = 206556400000$$

Viewing the contents of A1 and A2 as single-precision floating-point numbers:

- What sign-magnitude decimal number is contained in A1?
 - What sign-magnitude decimal number is contained in A2?
6. In a DEC PDP-11 the contents of two consecutive memory words are (in binary):

$$101111111010000 \qquad 0000000000000000$$

Recall that the single-precision floating-point format for this machine is of the form: 1+8+23(24) bits with a binary normalized mantissa 0.lxxx as in

1	8	23
S_M	BIASED EXPONENT	BINARY NORMALIZED MANTISSA

If this 32-bit pattern is interpreted as a single-precision floating-point number, what sign-magnitude decimal number does it represent?

7. The IBM 360/370 series computers use a sign-magnitude hexadecimally normalized, biased-exponent, 32-bit representation for single precision floating-point numbers in the following format:

1	7	24
S_M	BIASED EXPONENT	HEXADECIMALLY NORMALIZED MANTISSA

Write the 8-digit hexadecimal representation of the bit pattern in the 32-bits known to contain the single-precision representation of the floating-point number shown here in both its decimal and octal forms:

$$-(27 \frac{2}{13})_{10} = -(33.1166116611661166...)_{8}$$

-continued-

8. Consider the following biased exponent (bias = 2^5), sign-magnitude floating point format for representing binary normalized numbers in single-precision words in a machine with 2's complement fixed-point arithmetic; the mantissa (significand) is a binary normalized fraction, and there are no hidden bits:

1	6	7
S_M	BIASED EXPONENT	BINARY NORMALIZED MANTISSA

Suppose we are given the following two operands represented in this format:

$$X = 1\ 000010\ 1010001 \quad Y = 0\ 000101\ 1100110$$

Show the bit pattern in the single-precision word S that results from the floating add of the contents in X and Y, assuming that the result is truncated to a 7-bit precision fraction.

9. **Programming Project 4 (Due: Class 25, Mon., Jul. 14, 2014):** Consider the following biased exponent (bias = 2^6), sign-magnitude floating point format for representing binary normalized numbers in 16-bit single-precision words in a machine with 2's complement fixed-point arithmetic; the mantissa (significand) is a binary normalized mixed number with hidden bit similar to IEEE754.

1	7	8
S_M	BIASED EXPONENT	BINARY NORMALIZED SIGNIFICAND

For example, the following two operands represented in this format:

$$A = 1\ 0000010\ 10100011 \quad B = 0\ 0000101\ 11001100$$

where $A = 0x82A3 = -1.10100011 \times 2^{-62}$ and $B = 0x05CC = +1.11001100 \times 2^{-59}$.

- a. Making use of the MAC-2 instruction repertoire and the `inv(x)` function you wrote and tested in programming assignment 3, write and test a procedure (i.e., a function subprogram) **or(x,y)** that computes the bit-wise logical OR of the n-tuples x and y. The arguments are passed by reference, with address y pushed on the stack first followed by address x pushed on the stack followed by a call to function **or**, which returns the value computed in the ac register (return by value).
- b. Making use of the MAC-2 instruction repertoire, write a (void function) procedure **ashr2(x)** that performs a 1-bit position 2's-complement arithmetic (algebraic) right shift of the contents of memory location x and leaves the result in memory location x, where the address x is passed by reference on the stack.
- c. Again, making use of the MAC-2 instruction repertoire and whatever other functions (such as the OR function and procedure `ashr2(x)` from parts a.) and b.) write and test a procedure (i.e., a function subprogram) **fadd(x,y)** that performs a floating add of single-precision floating point numbers in memory locations x and y and returns the single-precision floating-point format result in the ac register, where all single-precision floating point numbers are represented in the format specified above in Problem 9. Again, the arguments are passed by reference, with address y pushed on the stack first followed by address x pushed on the stack followed by a call to function **fadd**, which returns the value computed in the ac register (return by value).
- d. Test your **fadd** function using the following main program (**prg4main**):

Repair the following main program, if necessary, to accomplish the desired results as stated in the comments.

```

                /prg4main
                EXTRN    inv
                EXTRN    or
                EXTRN    fadd
x1              0x7D5C
x2              0x7A33
x3              0x0b98
x4              0x02A3
ans1            RES     1
ans2            RES     1
ans3            RES     1
ans4            RES     1
ans5            RES     1
ans6            RES     1
start          loco    4020
                swap
                loco    x1
                push
                call    inv
                stod    x1      /create data x1=0x82A3
                stod    ans1
                loco    ans1
                push
                call    ashr2   /make sure ashr2 is working
                insp    1
                loco    x2
                push
                call    inv
                stod    x2      /create data x2=0x85CC
                call    or
                stod    ans2   /make sure OR is working
                call    fadd
                stod    ans3   /ans3=fadd(x1,x2)
                loco    x3
                stol    0
                call    ashr2   /ashr2 shifts x3 right arthimetically
                call    fadd
                stod    ans4   /ans4=fadd(x1,x3)
                loco    x4
                stol    1
                call    fadd
                stod    ans5   /ans5=fadd(x3,x4)
                loco    x2
                stol    0
                call    fadd
                stod    ans6   /ans6=fadd(x2,x4)
                insp    2
                halt
                END     start

```