Application-Oriented Policies and their Composition

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- Systems and Applications
- Property Types; Dependencies
- Policy Structure
- Policy Composition

Systems

- *state machine* STATES, SUBJECTS, USERS, OPERATIONS, OBJECTS
- *state transitions*
 - commands: $op(s_1, S, obj, s_2)$
 - command sequence: $op_1(s_0, S_1, obj, s_1)op_2(s_1, S_2, obj_2, s_2)...,$
 - tranquil commands: do not alter security attributes
- system: a set of command sequences with start states s_0 in STATES₀.
- secure state, commands: those that satisfy properties
- *reachable state*: a state appearing in a command sequence of a system
- *secure system*: all state transitions and reachable states are secure
- Ω : set of all command sequences of a secure system

Applications and Executability

- application: App = [ObjSet, OpSet, Plan]
 - plan: a finite set of pairs {(obj_i, op_i)}
 - ordered plan: an ordered set of pairs $\{(obj_i, op_i)\}$
 - plans with "operation bracketing" (e.g., least-privilege princ.)

• App₁ \cup App₂ = [ObjSet₁ \cup ObjSet₂, OpSet₁ \cup OpSet₂, Plan₁ \cup Plan₂]

• command sequence σ executes App if for any pair (obj_i, op_i) in Plan there is a command $op_i(s_k, S, obj_i, s_{k+1})$ in σ

Property Types

P = Attribute (AT) properties \land

Access Management (AM) properties \land

Access Authorization (AA) properties

Examples of Property Types

- Attribute (AT) Properties
 - security (integrity) levels, partial order, lattice property
 - roles, hierarchy, permissions, membership, inheritance
- Access Management (AM) Properties
 - distribution, review, revocation of permissions
 - selectivity, transitivity, independence ...
 - object / subject creation and destruction
 - object encapsulation

• Access Authorization (AA) Properties

- required subject and object attributes for access
 - BLP, Biba, RBAC, UNIX ...

Property Dependencies



Individual policy properties cannot be composed independently

Policy Structure



Properties

afety or Liveness Properties ?

Admin(P)

P: a set of tranquil command sequences with the start state in STATES₀

for all Admin(P) = "for each s in STATES, there exists $s_0 \in STATES_0$, there exists $\omega \in \Omega$ such that: ω starts in s, and ω reaches s_0 and s_0^* is in P"

Compat(P, App)

 $Compat(P) = \text{``there exists } s_0 \in STATES_0 \text{ and } \sigma \in P \text{ starting in } s_0$ such that σ executes App''

.... neither Safety nor Liveness

Mandated Compatibility



Types of Compatibility



Totally Multi-path Compatible

For each start state s_0 there is a comand sequence σ in P starting in s_0 , and for each finite command sequence σ in P there is a command sequence τ such that $\sigma \tau$ is in P and executes *App*.

Machine-Closed Compatible

For each finite command sequence σ in P there is a command sequence τ such that $\sigma \tau$ is in P and executes *App*.

Multi-path Compatible

There is a start state s_0 such that for each finite command sequence σ in P starting in s_0 there is τ such that $\sigma \tau$ is in P and executes *App*.

Totally Compatible

For each start state s_0 there is a command sequence σ in P starting in s_0 such that σ executes *App*.

Strongly Compatible

For each start state s_0 such that s_0^* is in P, there is a command sequence σ in P starting in s_0 that executes *App*.

Compatible

There is a start state s_0 and a command sequence σ in P starting in s_0 that executes *App*.

Types of Compatibility



Overly Restrictive σ_s

Example:

Compat(P, App) is true



Compat_M(P, App) is false

$\boldsymbol{\sigma} = S_2 : (op_1, obj)$	$\boldsymbol{\tau} = \mathbf{S}_2 : (op_2, obj)$
<i>s</i> ₀ —	$\rightarrow s_1$ $\rightarrow x$
$u_1: (op_1: obj), S_1$	×××××××××××××××××××××××××××××××××××××
$u_2: (op_1, op_2: obj), S_2, S_2'$	$S_1:(op_2, obj)$

Policy Composition

 $P_{1} = P_{1} \land Admin(P_{1}) \land Compat(P_{1}, App_{1})$ $P_{2} = P_{2} \land Admin(P_{2}) \land Compat(P_{2}, App_{2})$ Let CS(P₁), CS(P₂) denote sets of command sequences

 P_1, P_2 are composable if and only if $CS(P_1 \cap P_2) \neq \phi$ whenever $CS(P_1), CS(P_2) \neq \phi$

Emerging policy $\mathbf{P}_1 \circ \mathbf{P}_2 =$ = $\mathbf{P}_1 \wedge \mathbf{P}_2 \wedge \operatorname{Admin}(\mathbf{P}_1 \wedge \mathbf{P}_2) \wedge \operatorname{Compat}(\mathbf{P}_1 \wedge \mathbf{P}_2, \operatorname{App}_1 \cup \operatorname{App}_2)$

Example: Non-Composable Separation-of-Duty Policies

