

# **Kerberos V5**

## **Technical Description**

# ASN.1 Data Representation Language

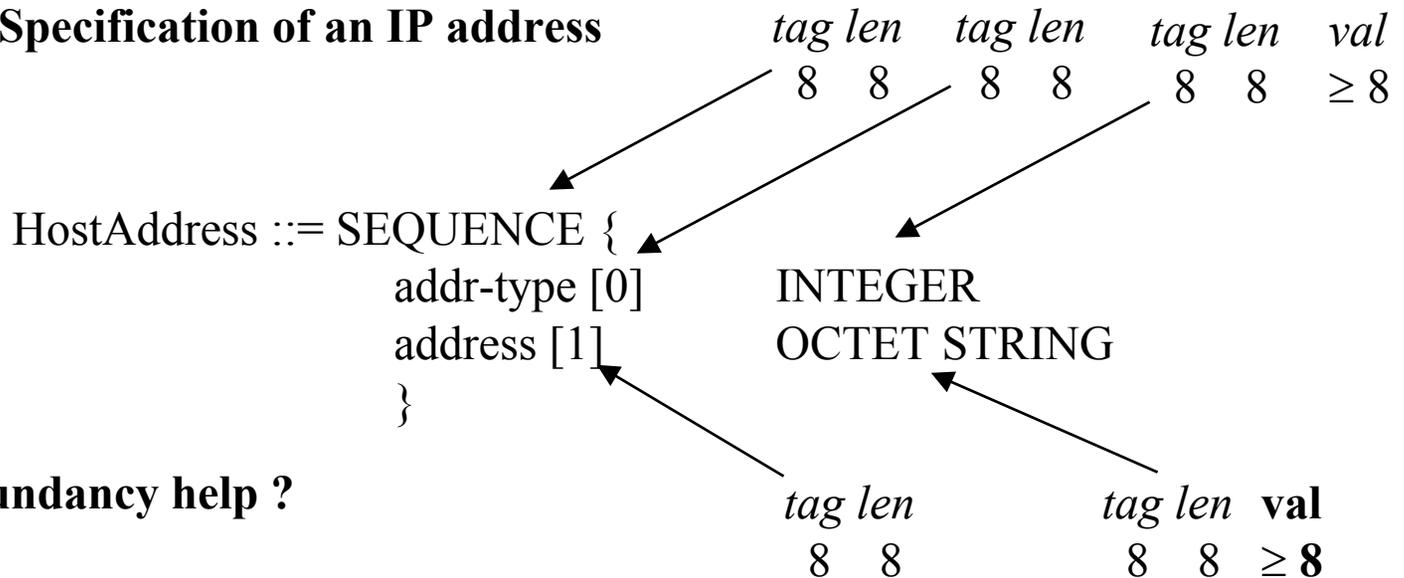
## Basic Encoding Rules ( BER ) allow:

- o optional fields of data structures
- o variable-length data structures
- o typed data structures

## Motivation:

- o independence of hardware data structure encodings  
e.g., big- or little-endian byte ordering
- o standard definition

## Example: Specification of an IP address



Does redundancy help ?

# Delegation of Rights

- **Forwarding of TGTs**

- *forwardable* TGT => it can be exchanged for a TGT with one or more different network addresses (i.e., *forwarded* TGT)
- limited time
- option for transitive forwarding (adequate control ?)

- **Proxying of tickets**

- *proxyable* TGT => it can be used to request tickets with one or more different network addresses (i.e., *proxy* tickets)
- limited time
- no transitive proxying

- **Forwarded and Proxy flags set in all derived TGT / tickets**

- application awareness of delegation

# Forwarding Protocol

- **AS\_REQ includes:**
  - “forwardable” option
- **AS\_REP includes:**
  - “forwardable” TGT
- **TGS\_REQ includes:**
  - “forwardable” TGT
  - “forwardable” option
  - “caddr list”
- **TGS\_REP includes:**
  - “forwarded” TGT and “forwardable” flag (if requested)
  - set of “caddr”
- **Forwarder constructs a KRB\_CRED message to pass the forwarded ticket and ticket’s session key to recipient**

# Proxying Protocol

- **AS\_REQ** includes:
  - “proxyable” option
- **AS\_REP** includes:
  - “proxyable” flag in TGT
- **TGS\_REQ** includes:
  - “proxy” ticket for a *specific* application service
  - “caddr list”
  - additional access restrictions in “authorization\_data”
- **TGS\_REP** includes:
  - “proxy” ticket and set “authorization\_data” (if requested)
  - set of “caddr”
- **Proxy-er** constructs a **KRB\_CRED** message to pass the proxy ticket and ticket’s session key to recipient

## **Flag Checking in AS\_REP and TGS\_REP**

- **What if the “forwardable” requested option is not checked against the “forwardable” flag ?**
  - o **non-forwardable TGTs may become forwardable**
  - o **forwarded - only TGTs may become forwardable**
- **Note: the use of the “forwardable” feature may be dangerous as it may cause unrestricted propagation of a party’s identity and permissions**
- **Other requested options vs. flag checks are necessary**
  - o **non-proxyable tickets may become proxyable**
  - o **non-renewable tickets may become renewable**

# Ticket Lifetimes

- o starttime = time the ticket becomes valid
- o endtime = time the ticket expires
- o authtime = KDC (AS) time when TGT of AS\_REP is created
  - starttime > authtime => postdated tickets
- o postdated tickets are useful for batch / absentee computations
- o long-lived tickets are necessary

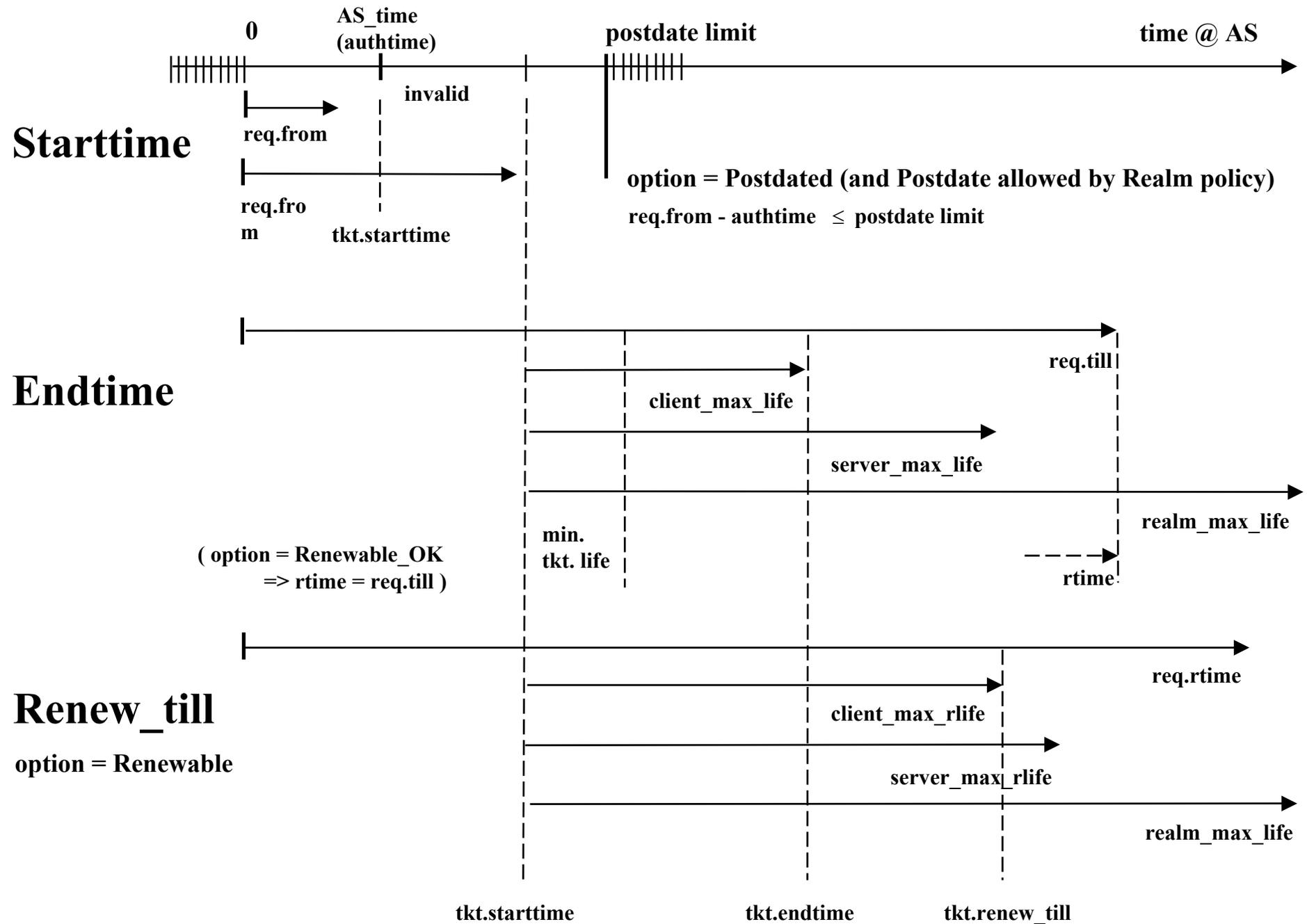
## Problem

- o long-lived tickets make revocation impossible
- o postdated tickets must allow revocation before first use

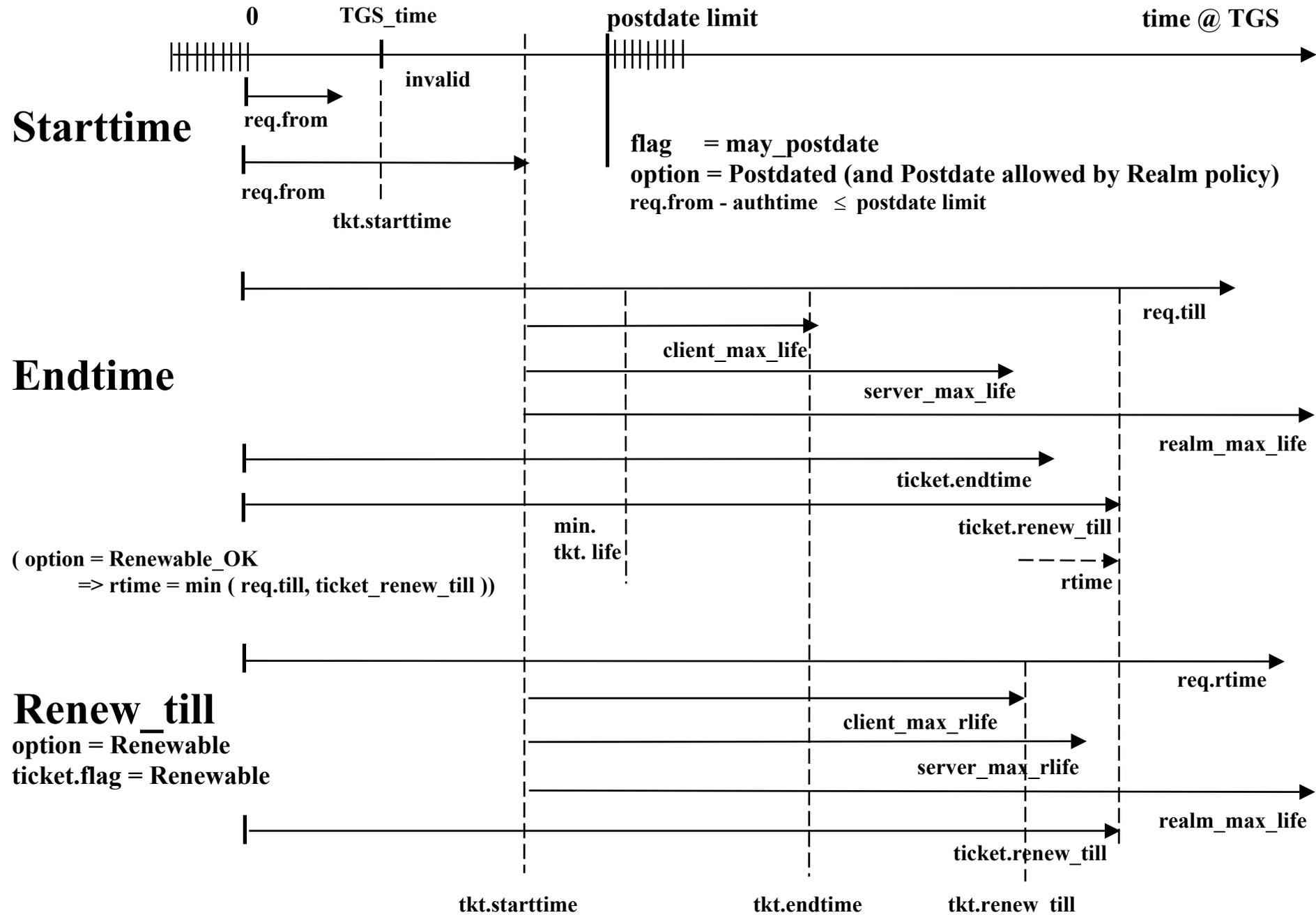
## Solution

- o introduce renewable tickets and “renew\_til” limit
  - renewal =>  $endtime = \min \{ max\_renewable\_life, renew\_until \}$
- o introduce “invalid” ticket status, postdate limit, and ticket validation
- o tickets are renewed and/or validated unless
  - they are placed on ticket revocation list already
- o finite ticket holding time on revocation list

# TGT Lifetime Determination at AS



# Ticket Lifetime Determination at TGS



# Message Options and Ticket Flags

<b>ap_options</b>	<b>kdc_options</b>	<b>who interprets option</b>	<b>ticket flags</b>	<b>who checks ticket flags</b>
<b>USE_SESSION_KEY</b>	<b>FORWARDABLE</b>	<b>AS, TGS</b>	<b>FORWARDABLE</b>	<b>TGS</b>
<b>MUTUAL_REQUIRED</b>	<b>FORWARDED</b>	<b>TGS</b>	<b>FORWARDED</b>	<b>TGS, SERVICE</b>
	<b>PROXIABLE</b>	<b>AS, TGS</b>	<b>PROXIABLE</b>	<b>TGS</b>
	<b>PROXY</b>	<b>TGS</b>	<b>PROXY</b>	<b>TGS, SERVICE</b>
	<b>ALLOW-POSTDATE</b>	<b>AS, TGS</b>	<b>MAY-POTDATE</b>	<b>TGS</b>
	<b>POSTDATED</b>	<b>AS, TGS</b>	<b>POSTDATED</b>	<b>TGS</b>
	<b>RENEWABLE</b>	<b>AS, TGS</b>	<b>RENEWABLE</b>	<b>TGS</b>
	<b>RENEWABLE-OK</b>	<b>AS, TGS</b>		
	<b>ENC-TKT-IN-SKEY</b>	<b>TGS</b>		
	<b>RENEW</b>	<b>TGS</b>		
	<b>VALIDATE</b>	<b>TGS</b>	<b>INVALID</b>	<b>TGS, SERVICE</b>
			<b>INITIAL</b>	<b>SERVICE</b>
			<b>(tkr was issued byAS_REQ)</b>	<b>(E.G., PASSWD)</b>
			<b>PRE-AUTHENT</b>	<b>TGS, SERVICE</b>
			<b>HW-AUTHENT</b>	<b>TGS, SERVICE</b>

# Key Versions in Kerberos V5

Per Principal (p) set of triples  $\langle \{ p\_key \} K_{KDC}, p\_kvno, k\_kvno \rangle$   
TGS\_REQ returns tickets encrypted in key with *highest* p\_kvno  
Encoding in the KDC database: separate principal entry per key

## Motivation for KDC support of multiple p\_kvno

Ticket renewal by KDC

•Scenario:

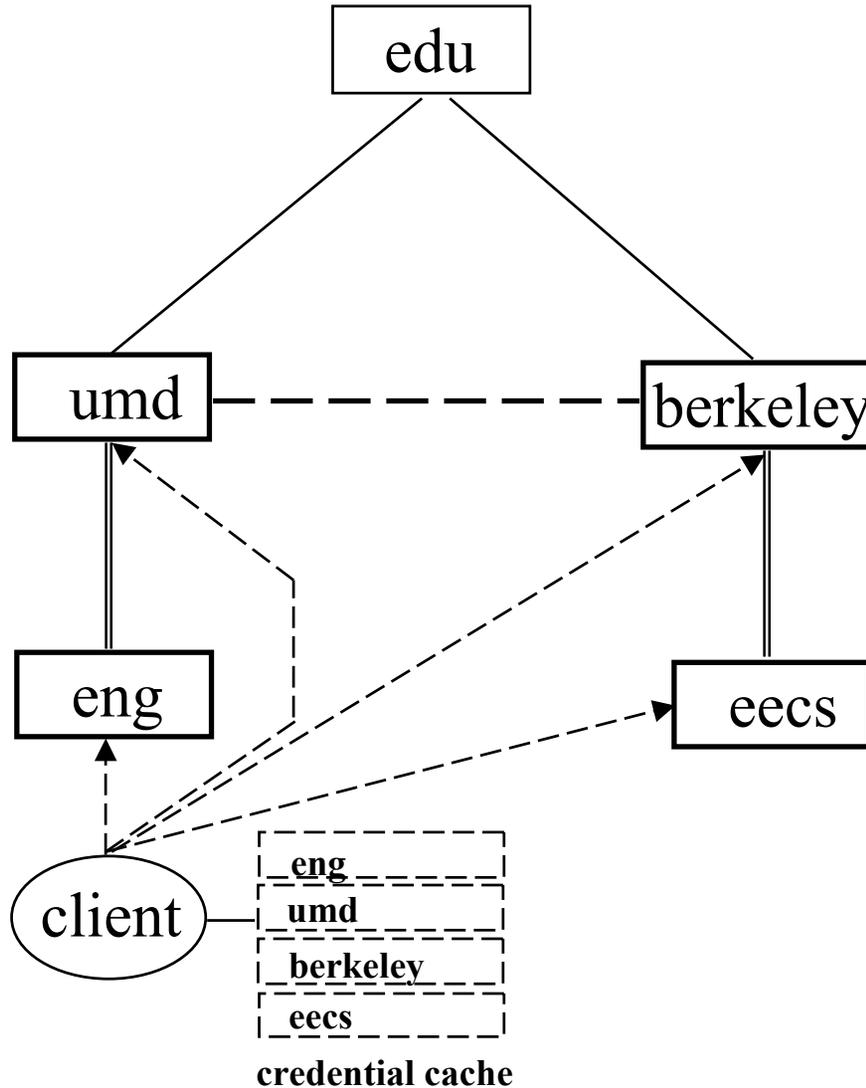
1. Server changes its key
2. Client, which has a renewable ticket encrypted in old server key, requests renewal
3. KDC needs to remember old server key to decrypt ticket and renew it.
4. KDC verifies ticket renewability, renews ticket, and re-encrypts it in key with highest p\_kvno

Ticket postdating (similar scenario)

# Realm Hierarchy

## Naming Path to Target Realm:

eng.umd.edu - umd.edu - edu - berkeley.edu - eecs.berkeley.edu

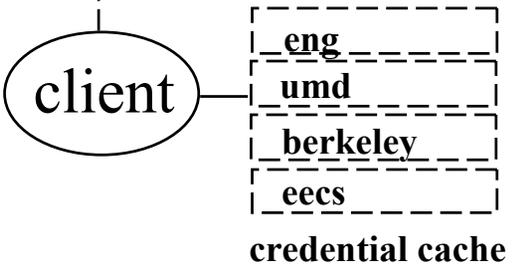
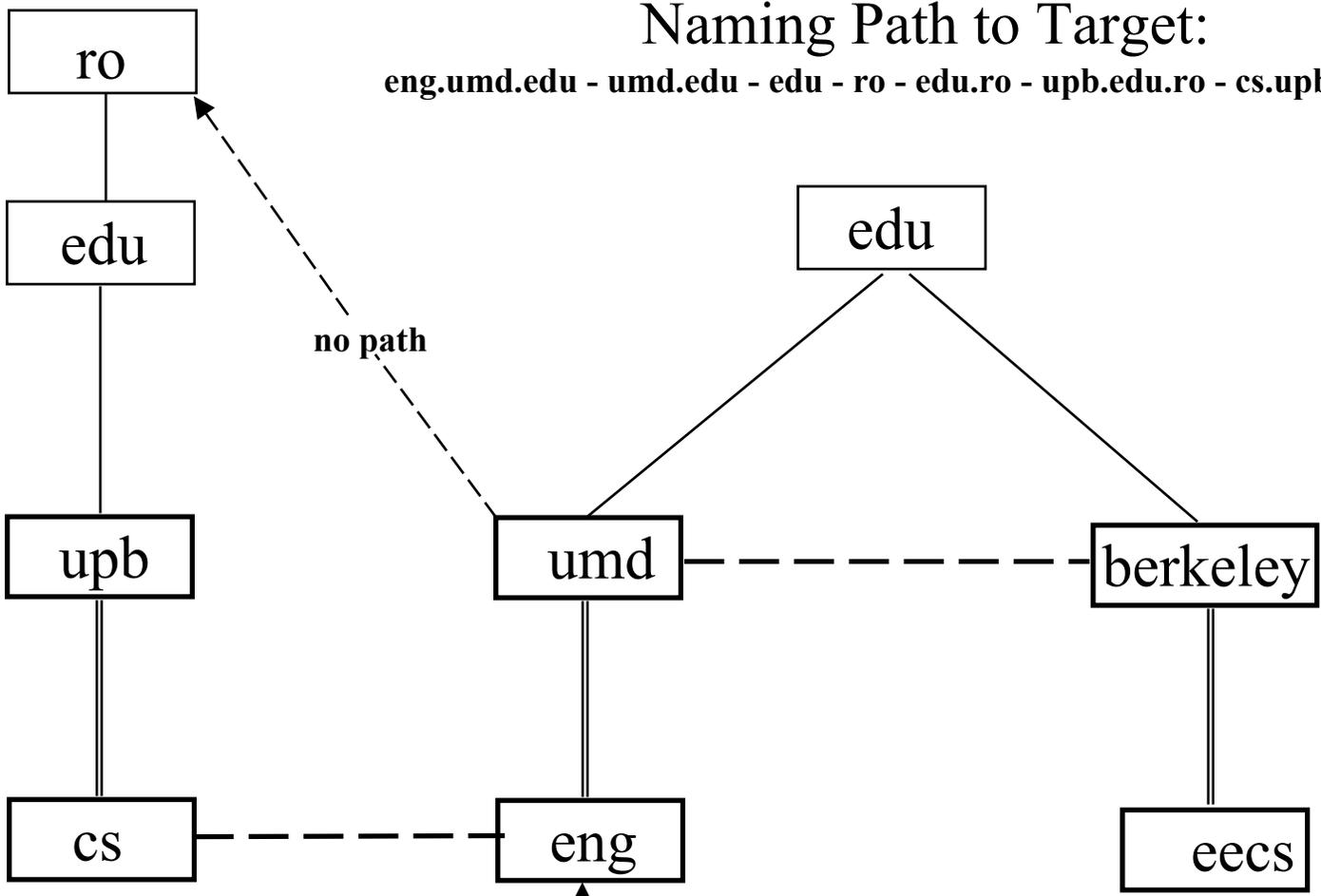


1. cache = empty
2. client traverses trust path and obtains TGTs (e.g., TGT to target realms eecs.berkeley.edu)

# Inter-realm Authentication Algorithm - An Example

Naming Path to Target:

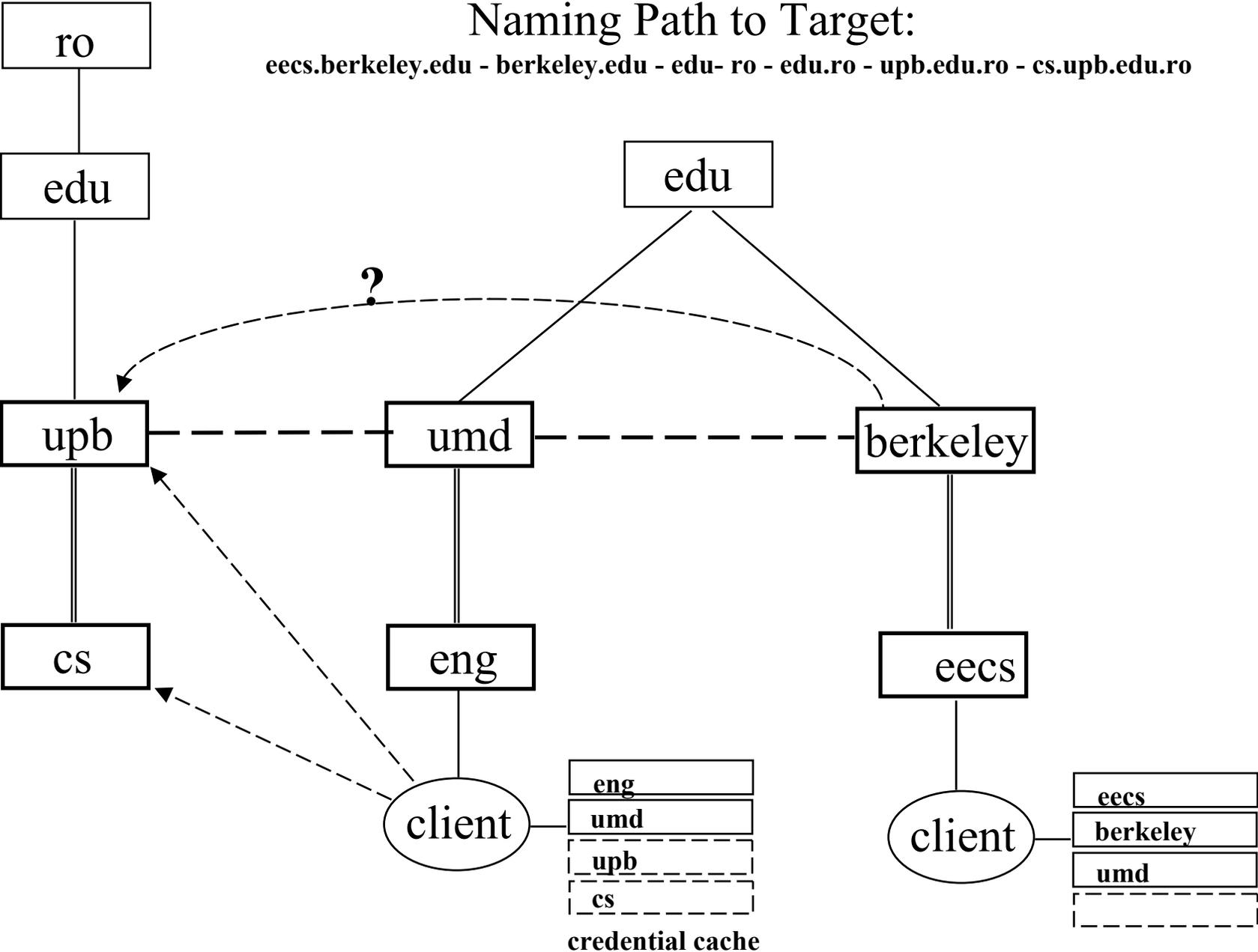
eng.umd.edu - umd.edu - edu - ro - edu.ro - upb.edu.ro - cs.upb.edu.ro



- 1. cache = non-empty
- 2. client gets TGT to closest realm on path to cs.upb.edu.ro
- 3. TGT to umd.edu => no path to target

# Naming Path to Target:

eecs.berkeley.edu - berkeley.edu - edu- ro - edu.ro - upb.edu.ro - cs.upb.edu.ro



# Pre-authentication (and other password-discovery countermeasures)

## Motivation

- o AS\_REQ/AS\_REP generate any number of known plaintext - ciphertext pairs
- o Off-line password guessing attacks

## Solution

- o PADATA = { ctime }<sup>K<sub>client</sub></sup> required in AS\_REQ
- o AS\_REP sent only if plaintext ctime of AS\_REQ = decrypted PADATA

## Separation of Human vs. Server Principals

### Motivation

- o TGS\_REQ specifies a human principal instead of a server principal
- o Effect of pre-authentication is circumvented

### Solution

- o no\_ap\_tkt flag set for human principals

# Pre-authentication etc. (continued)

## Separation of principal keys per realm

### Motivation

- o Principals registered in multiple realms may use the same key
- o Theft of key in one realm => compromised keys in all realms

### Solution

- o key = { OWF (p\_name, p\_realm, passwd) }<sup>K<sub>KDC</sub></sup> is stored in KDC database
- o default “salt”: < p\_name, p\_realm> ; new realm name => obsolete “salt”  
=> wrong “pdata” in AS\_REQ => user cannot login
- o obsolete “salt” => second chance login => KDC includes new “salt” in error message
- o “pdata” of AS\_REP contains new “salt” if any

# Double TGT Authentication - Motivation

## Kerberos V4 : User-to-Host Authentication

- User inputs decryption key (i.e., password) ; Server gets its key from *srvtab*

### PROBLEM:

#### € User-to-User Authentication

- Workstations cannot offer authenticated services; *srvtab* cannot be protected
- Idle public workstations cannot be authenticated

#### € Scaling Constraints

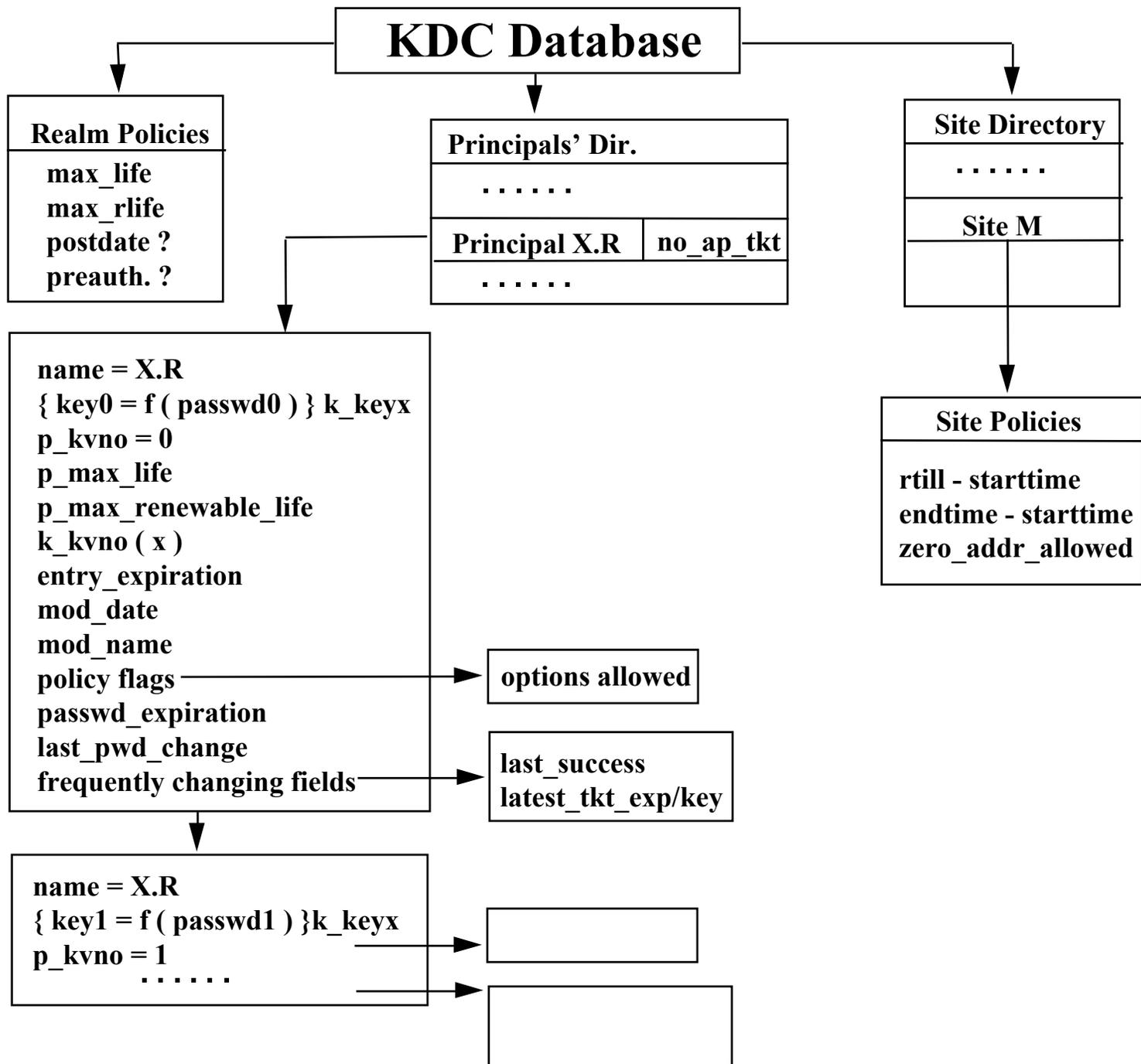
- Neither added state nor added load to Kerberos
- No added frequently changing fields to KDC database
- One transaction per connection

### SOLUTION:

#### € Client initiates protocol with Kerberos

#### € Use Double TGT Authentication (aka. ENC-TKT-IN-SKEY)

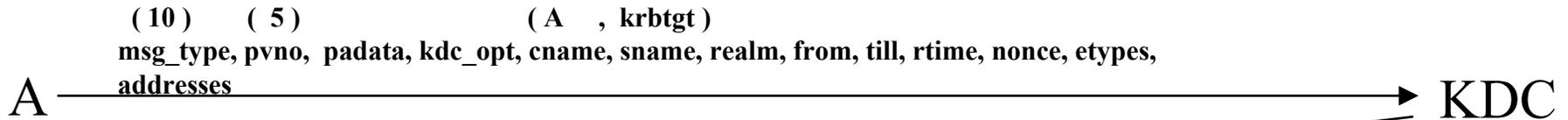




# **Kerberos V 5**

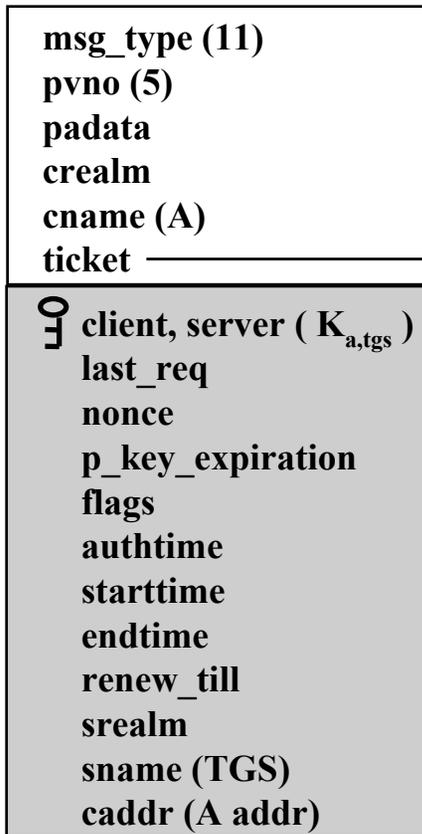
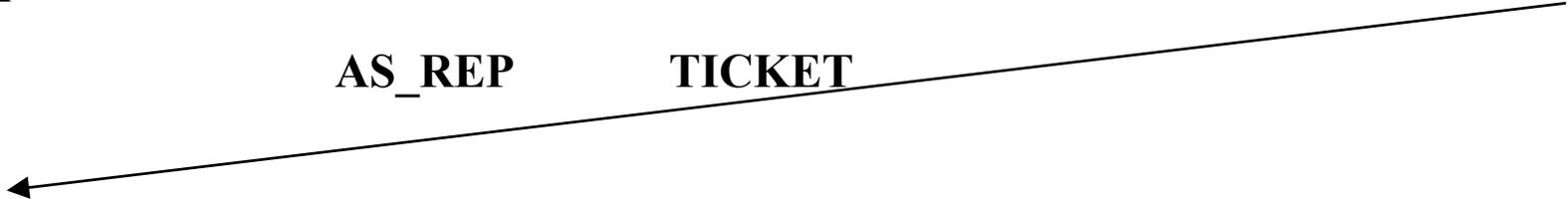
## **Message Formats and Protocol Flows**

# AS\_REQ / AS\_REP

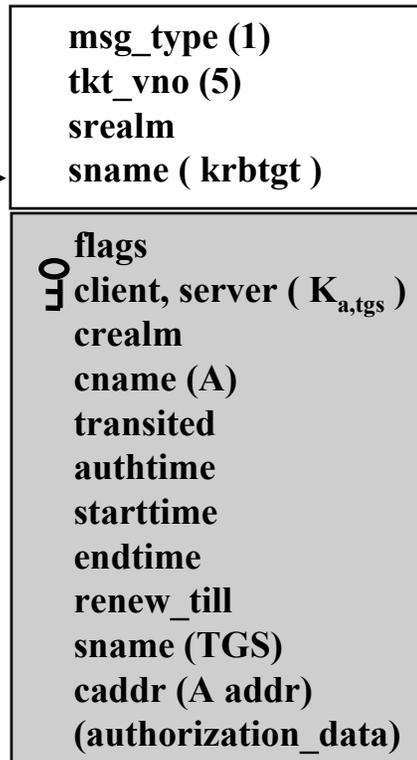


AS\_REP

TICKET



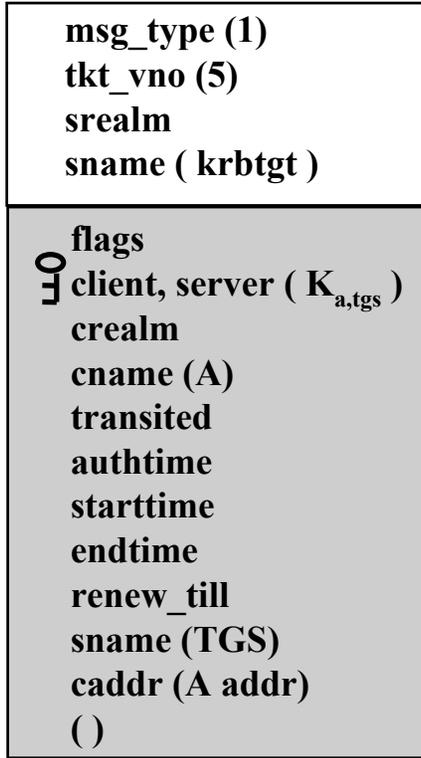
☞ A



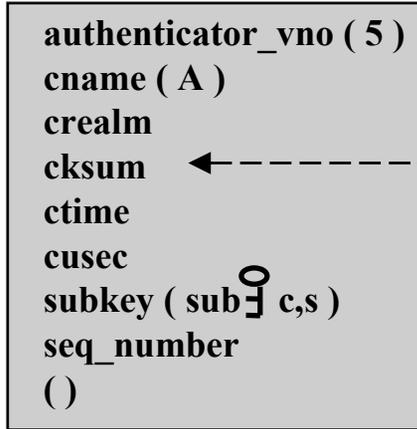
☞ TGS

# TGS\_REQ

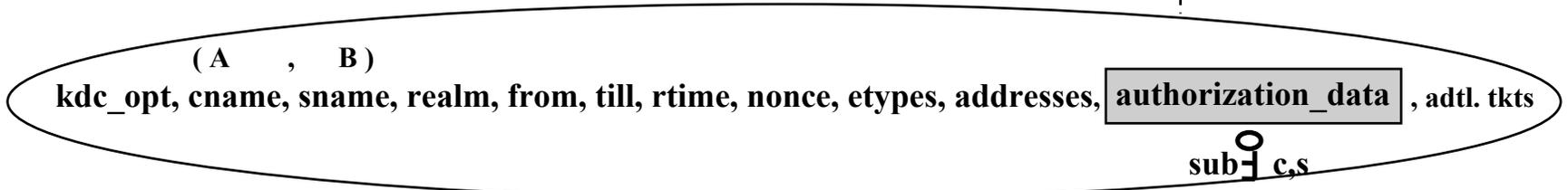
msg\_type (12)  
pvno (5)  
pdata



$\int$  TGS



$\int$  client, server ( $K_{a,tgs}$ )



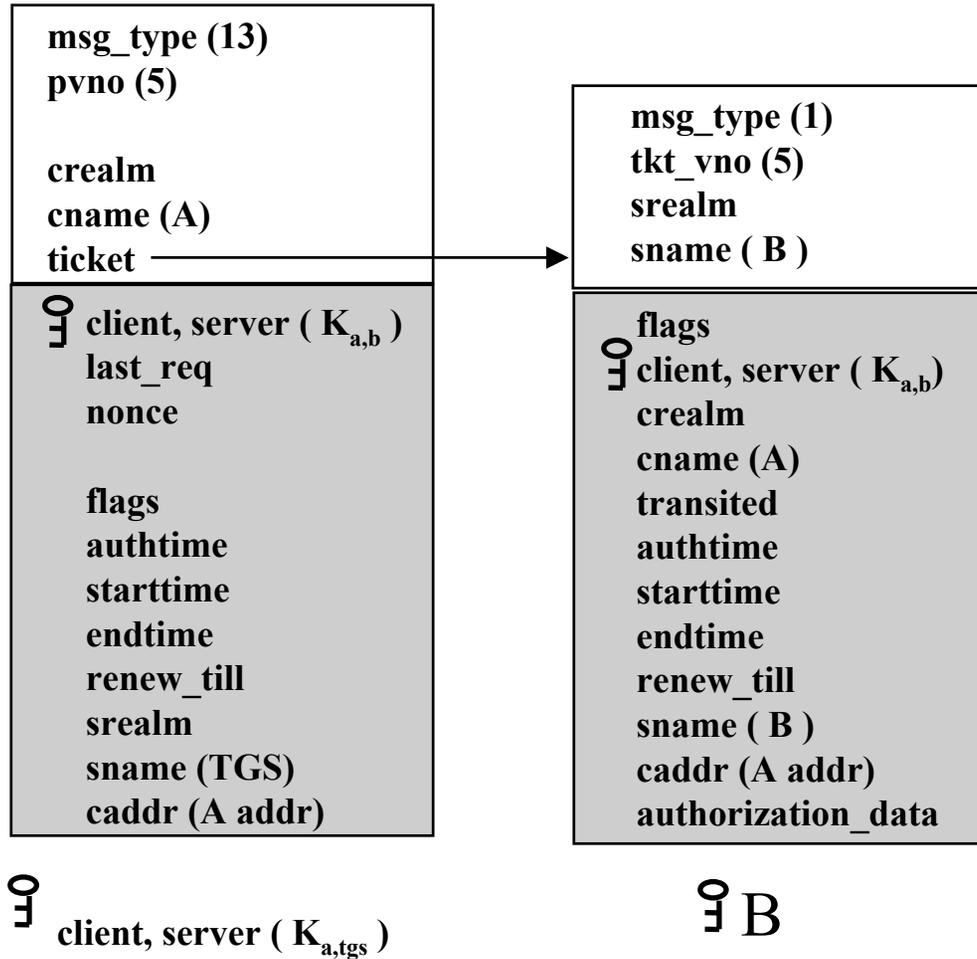
A

KDC

# TGS\_REP

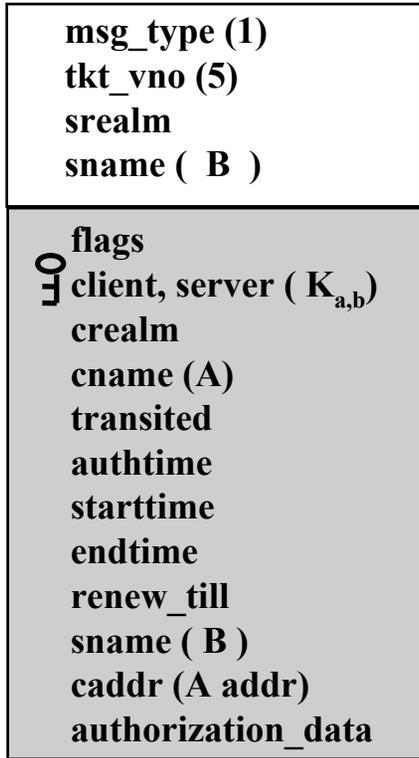
A

KDC

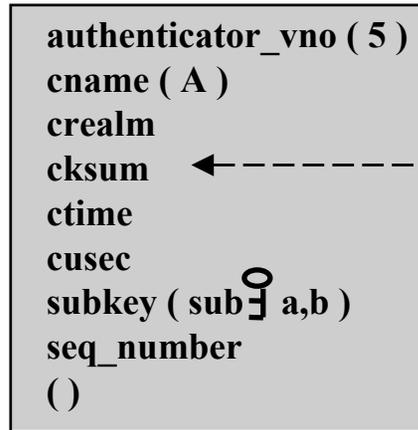


# AP\_REQ / AP\_REP

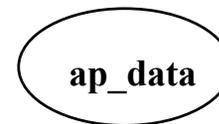
msg\_type (14)  
pvno (5)  
ap\_options (use\_session\_key, mutual\_required)



client, server ( K<sub>a,b</sub> )



client, server ( K<sub>a,b</sub> )

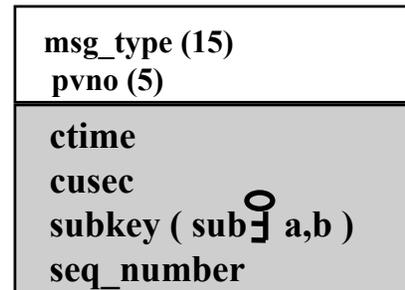


A

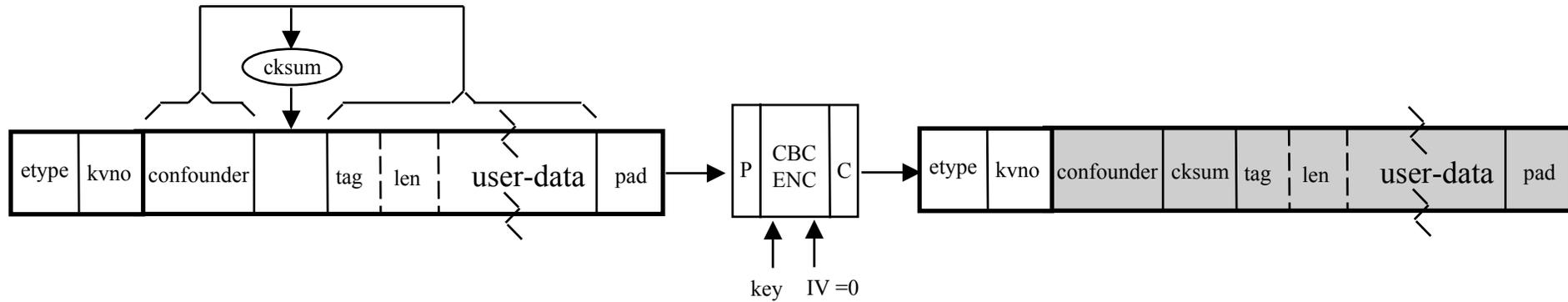
B



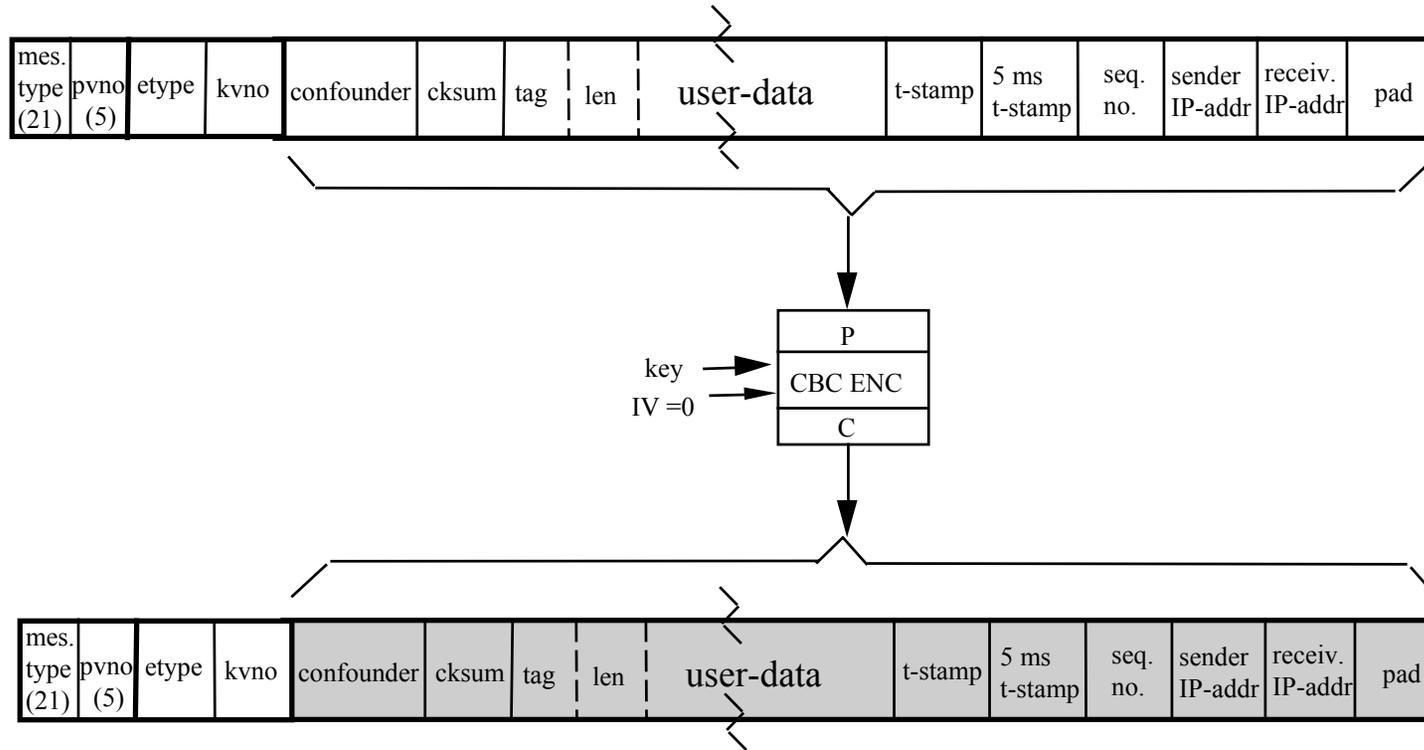
client, server ( K<sub>a,b</sub> )



# Data Encryption (for Confidentiality)

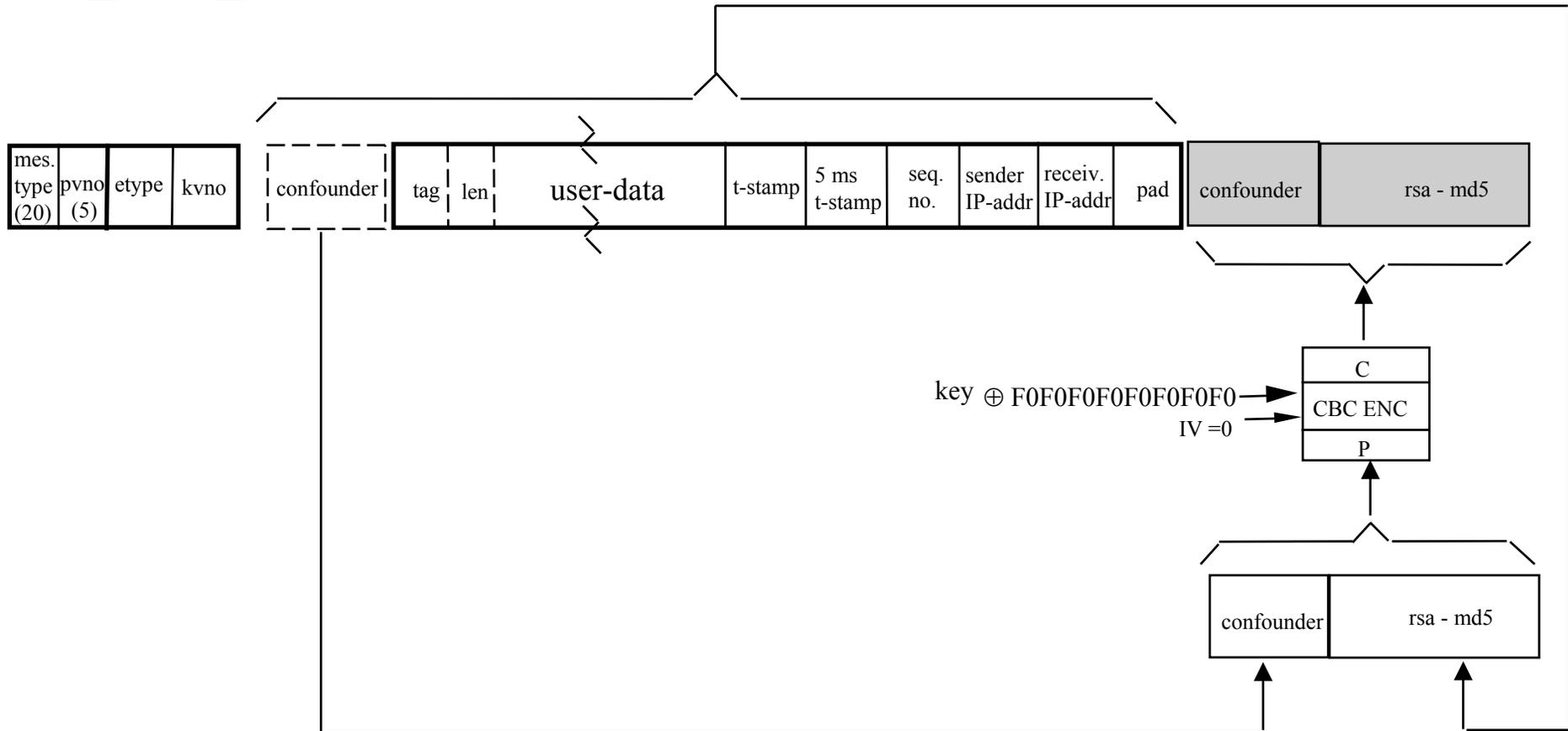


## krb\_priv Messages



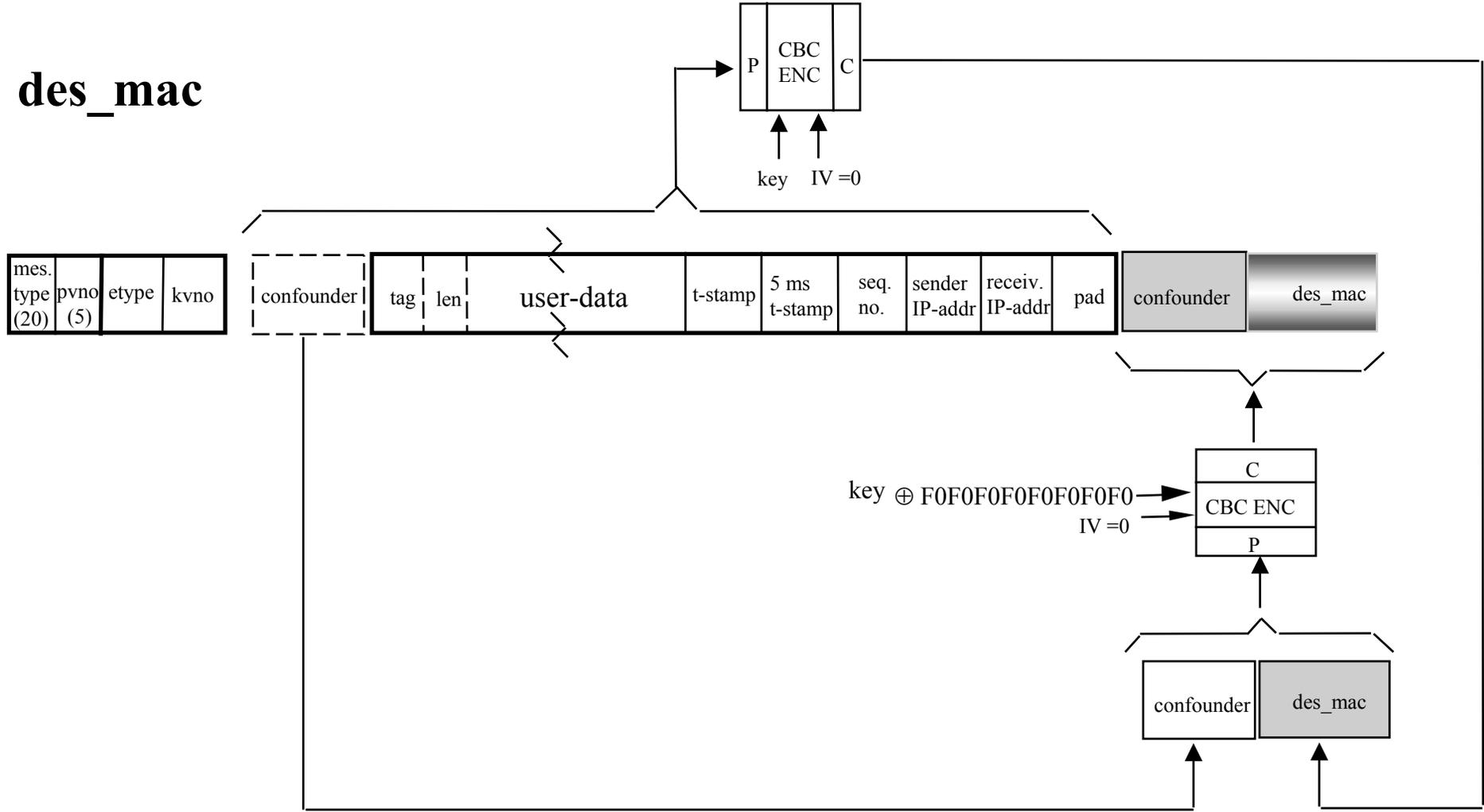
# Data Integrity - kerb\_safe Messages

rsa\_md5\_des

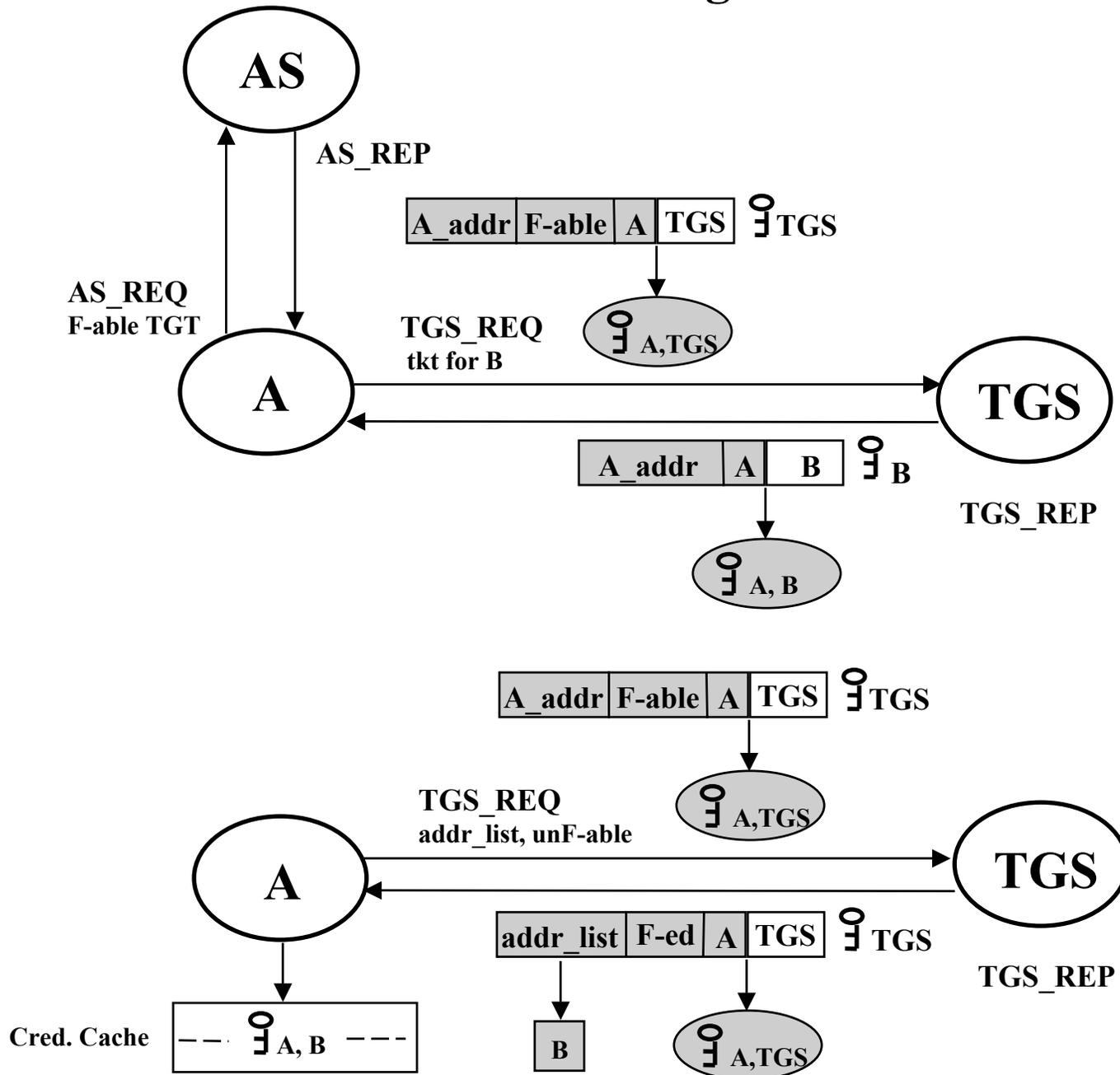


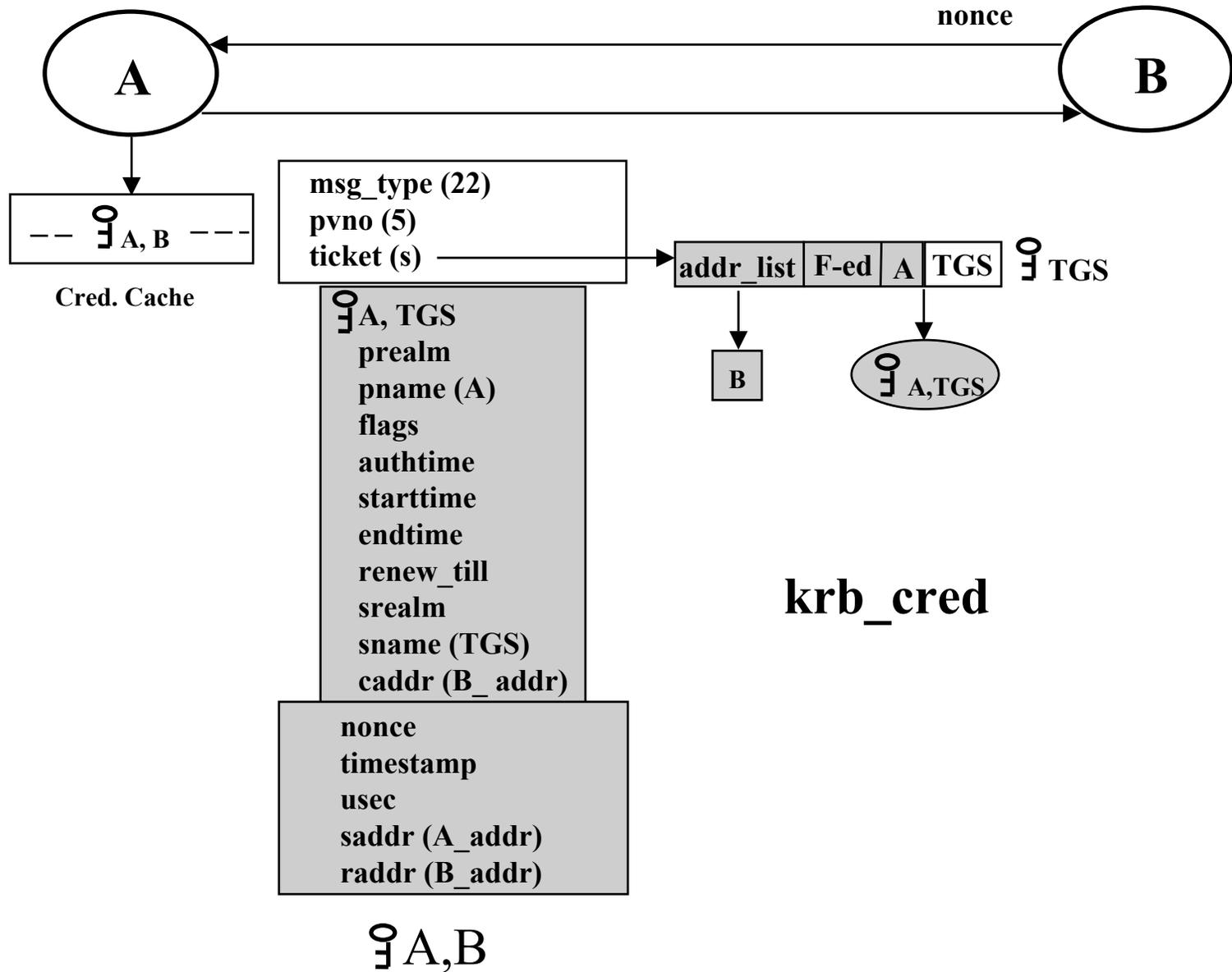
# Data Integrity - kerb\_safe Messages (ctnd.)

**des\_mac**



# Forwarding





# **krb\_error**

**msg\_type (30)**

**pvno (5)**

**ctime**

**cusec**

**stime**

**susec**

**error-code**

**cname (A)**

**crealm**

**realm**

**sname ( B )**

**e-text**

**e-data**