

Lecture 1a

Modeling an individual agent/unit in a collective begins with an abstraction.

For starters, consider the particle agent modeled as

$$f = ma = m\dot{v} = m\ddot{r}$$

representing trajectory $t \mapsto r(t)$ generated by (integrating) the force law $t \mapsto f(t)$.

This calculation is easy (variation of constants formula from linear system theory).

But the results are sensitive to the choice of reference frame "in the laboratory". Is there a way to

re-express this agent model so as to be indifferent to the laboratory frame?

We construct such a representation.

Let $t \mapsto r(t)$ $0 \leq t \leq T$ be a curve in \mathbb{R}^3 , starting at $r_0 = r(0)$.

As we shall see below we need $r(t)$ to be \mathcal{C}^3 i.e. thrice continuously differentiable.

$$\text{Let } v = \left\| \frac{dr}{dt} \right\| = \left\langle \frac{dr}{dt}, \frac{dr}{dt} \right\rangle^{\frac{1}{2}} = \left(\frac{dr}{dt} \cdot \frac{dr}{dt} \right)^{\frac{1}{2}} \geq 0$$

(speed in terms of v)
denote the Euclidean inner product (dot product).

Then

$$S(t) = \int_0^t \left\| \frac{dr}{ds} \right\| ds$$

= length of the curve from

clearly $S(t) \geq S(t')$ if $t \geq t'$ (monotone increasing)

Hypothesis 1. $\dot{r}(t) \neq 0$ for $0 \leq t \leq T$ (regularity)

Then $S(t) > S(\sigma)$ if $t > \sigma$ (strict
monotonicity), and in principle we

can invert the map $t \mapsto S(t)$ to

obtain $t = t(s)$, and hence

be able to express the curve in
terms of the arc-length parameter s .

Formally we write,

$$s \mapsto r(s) = r(t(s)).$$

The tangent vector to the curve r
at s is

$$T(s) \cong \frac{dr}{ds} = \frac{dr}{dt} \frac{dt}{ds} = \frac{1}{v} \frac{dr}{dt}$$

Note: $\left(\frac{d}{ds} \right) \triangleq \frac{d}{ds} = \frac{1}{v} \frac{d}{dt}$

Hence,

$$\|T(s)\| = \left\| \frac{dr}{ds} \right\| \frac{1}{v} = 1 \quad \forall t \geq 0.$$

Thus, in the arc-length parametrization the curve has unit speed, and we call T the unit tangent vector.

Change of Laboratory Frame by translation b and rotation P produces curve representation

$$\tilde{r}(t) = P r(t) + b$$

which however does not alter speed and hence leaves invariant the arclength $s(t)$, upto time t .

Differentiate both sides of $T(s) \cdot T(s) \equiv 1$

to obtain $T'(s) \cdot T(s) \equiv 0$.

Define classical curvature

$$\kappa(s) = \left\| \frac{dT}{ds} \right\|$$

$= \|r''(s)\| \geq 0$ at s . This is also clearly invariant to translation and rotation.

Denote $S = S(T) =$ length of curve over $0 \leq t \leq T$.

Proposition [Exercise 1]

$\kappa(s) \equiv 0$ on an interval $0 \leq s \leq S$

iff the curve $s \mapsto \gamma(s)$ is a straight line over the same interval. ■

If for some interval $(s_1 - \varepsilon, s_1 + \varepsilon)$, $\varepsilon > 0$ about $s = s_1$, there is one point in the interval at which curvature $\kappa > 0$, then (by continuity of $\kappa(s)$)

it is true at every point on this interval, provided ε is small ~~enough~~ enough. In that case, on this curve fragment one can define an orthormal frame (Frenet-Serret frame)

$$\{T(s), N(s), B(s)\}$$

where $N(s) \equiv T'(s) / \kappa(s)$ is a unit vector orthogonal to T , and hence called the Normal,

and $B(s) = T(s) \times N(s)$

is also a unit vector, orthogonal to T and N and hence called the bi-Normal.

The frame is said to be co-moving and is adapted in the sense that $T(s)$ is tangent to s .

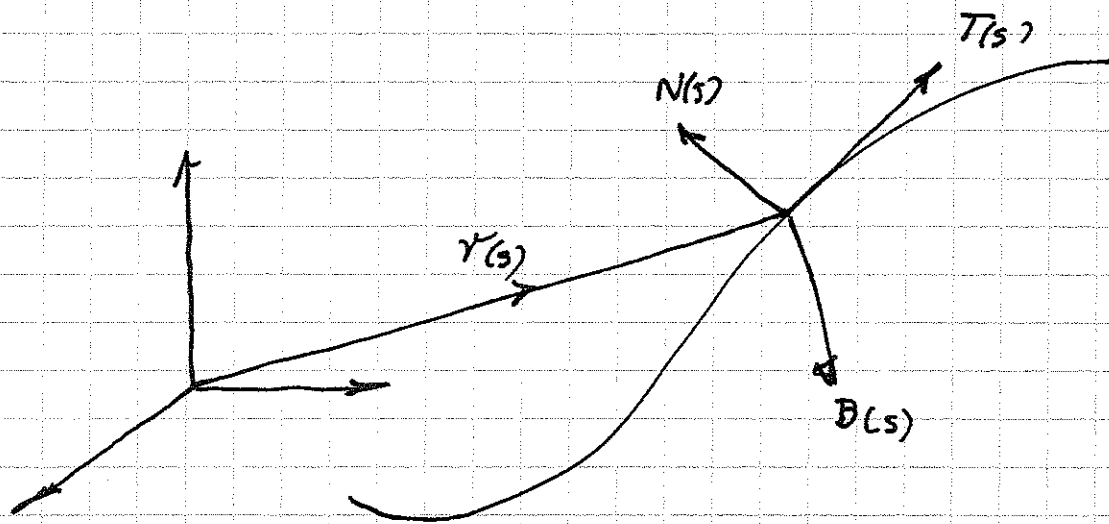


Figure 1. Moving Frame (Frenet-Serret)

From here on we assume,

Hypothesis 2 From here on we assume

~~we assume~~
$$\kappa(s) > 0 \quad \forall s \in [0, S]$$

(non-degeneracy).

Under regularity and nondegeneracy

one can derive a set of differential equations for the triad $\{T(s), N(s), B(s)\}$.

In general, for any orthonormal triad $\{F_1(s), F_2(s), F_3(s)\}$ of unit vectors in \mathbb{R}^3 ,

$$F_i(s) \cdot F_j(s) \equiv \delta_{ij} = \begin{cases} 1 & i=j \\ 0 & i \neq j \end{cases}$$

Differentiating both sides

$$F_i' \cdot F_j + F_i \cdot F_j' \equiv 0.$$

Let us uniquely represent

$$F_j'(s) = \sum_{k=1}^3 a_{j \downarrow}^k(s) F_k(s), \quad j=1,2,3$$

in terms of the matrix $[a_{j \downarrow}^k]$.

Then

$$\left(\sum_{k=1}^3 a_{i \downarrow}^k(s) F_k(s) \right) \cdot F_j(s) + F_i(s) \cdot \left(\sum_{k=1}^3 a_{j \downarrow}^k(s) F_k(s) \right) \equiv 0.$$

Equivalently

$$a_{i \downarrow}^j(s) + a_{j \downarrow}^i(s) \equiv 0,$$

or in other words, the matrix $[a_{j \downarrow}^k]$ is

skew-symmetric. We specialize now to

the case when $F_1 \triangleq T$; $F_2 \triangleq N$; $F_3 \triangleq B$.

$$F_1' = T' = \sum_{k=1}^3 a_{1 \downarrow}^k F_k = x N = x T_2$$

Thus $a_1^2 = x = -a_2^1$; $a_1^3 = 0 = -a_3^1$

Let us call $a_2^3 = \tilde{c} = -a_3^2$.

Then

$$N' = F_2' = \sum_{k=1}^3 a_2^k F_k = -\kappa T + \tau B$$

and

$$B' = F_3' = \sum_{k=1}^3 a_3^k F_k = -\tau N$$

From the last equation, we see the interpretation

$$\tau = -N \cdot B' \quad (\text{torsion})$$

Taken together

$$T' = \kappa N$$

$$N' = -\kappa T + \tau B$$

$$B' = -\tau N$$

or in matrix differential equation form

$$\frac{d}{ds} [T \ N \ B] = [T \ N \ B] \begin{bmatrix} 0 & -\kappa & 0 \\ \kappa & 0 & -\tau \\ 0 & \tau & 0 \end{bmatrix}$$

We now have written a generative model

for the curve $s \mapsto \gamma(s)$

$$\left[\begin{array}{ccc|c} T & N & B & \gamma \\ \hline 0 & 0 & 0 & 1 \end{array} \right] = \left[\begin{array}{ccc|c} T & N & B & \gamma \\ \hline 0 & 0 & 0 & 1 \end{array} \right] \begin{bmatrix} 0 & -\kappa & 0 & 1 \\ \kappa & 0 & -\tau & 0 \\ 0 & \tau & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$


It is generative in the sense that given a program of curvature $\kappa(s)$ and torsion $\tau(s)$ over $s \in [0, S]$, one simply needs to integrate the above matrix differential equations (Frenet-Serret equations) to produce the curve $s \mapsto \gamma(s)$.

Proposition (Exercise 2)

A curve $s \mapsto \gamma(s)$ is planar iff $\tau(s) \equiv 0$.

(Hint: recall that a curve $s \mapsto \gamma(s)$ is said to be planar ~~if~~ if there is fixed nonzero vector μ such that

$$\mu \cdot \gamma(s) \equiv \text{constant}$$

Think of μ as ~~the~~ a normal to the plane.) 

As a final step, we can revert back to the original parametrization t , and express the generative model as

$$\frac{d}{dt} \begin{bmatrix} T & N & B & \gamma \\ \hline 0 & 0 & 0 & 1 \end{bmatrix} = \gamma \begin{bmatrix} T & N & B & \gamma \\ \hline 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -\kappa & 0 & 1 \\ \kappa & 0 & -\tau & 0 \\ 0 & \tau & 0 & 0 \\ \hline 0 & 0 & 0 & 0 \end{bmatrix}$$

Exercise 3

For a regular, nondegenerate curve γ show that

$$\kappa = \frac{\|\dot{\gamma} \times \ddot{\gamma}\|}{\|\dot{\gamma}\|^3}$$

and

$$\tau = \frac{\dot{\gamma} \cdot (\ddot{\gamma} \times \ddot{\gamma})}{\|\dot{\gamma} \times \ddot{\gamma}\|^2}$$

~~(\ddot{\gamma} \times \ddot{\gamma})~~

Hint: (i) Use the BAC-CAB rule from vector analysis, i.e. for any three vectors in \mathbb{R}^3

$$A \times (B \times C) = B(A \cdot C) - C(A \cdot B)$$

(ii) identity - $A \cdot (B \times C) = B \cdot (C \times A) = C \cdot (A \times B)$

Since, to compute derivatives at a specific s (or t), one needs to know the (behavior of the) curve only near s (or t), it follows that the formulas in Exercise 3 are local formulas.